

Boy Scout "Iditarod" Competition

16th Annual Fox Valley District Winterall and Klondike Derby LeRoy Oakes Forest Preserve St Charles, Illinois

The Iditarod has been called "The last great race on earth" and has won worldwide acclaim and interest. The race pits man and animal against the wild Alaskan terrain. You can't compare it to any other competitive event in the world! A race over 1,150 miles of the roughest and most beautiful land Mother Nature has to offer.

Scouts will compete in events to honor those rugged souls of the Iditarod and hone their own winter survival skills, as a race team, in our own wilds of LeRoy Oakes Forest Preserve.

Friday Night Check-In:

-Troops/Patrols will set up their "Base Camp" for camping on Friday night **(5pts)**

-Troops/Patrols will present themselves with proper cold weather camping gear and clothing for the weekend race, with their Klondike sled **(5pts)**

-Troops/Patrols participation in evening campfire at the Base Camp Firebowl **(10pts for originality to keep the spirits of the race teams up)**

Saturday Morning Opening Ceremony:

-Each Troop/Patrol that camped the night before sends 1 scout with their Troop flag for opening ceremony at the Firebowl and all scouts must attend opening ceremony to obtain orienteering instructions

-A hot cooked breakfast to provide race teams with energy and endurance is encouraged and the meal should be cleaned up by opening ceremony **(Points may be docked for messy camp sites)**

-All Troops/Patrols must be present at opening ceremony

NOTE: Camping will most likely be in the field where the KFPD is creating a group campground, rather than by the pavilion as in the past.

Saturday Competitive Events

Fire building, Without Matches: Team members must ignite a fire and boil water to cook an egg to survive a cold night on the racecourse. **(10pts)**

Orienteering From Station To Station: (Need to use a compass and distances to keep on the race course). Participants will receive instructions and course information at the opening ceremony. **(10pts)**

Geocaching: Two caches will be placed somewhere within the event area, teams who recover a token from each will receive **2 extra points per cache.**

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Pioneering: Patrols must build a structure strong enough to support their entire team and show proper diagonal, square, and parallel lashings. **(10pts)**

Shelter building and bear bag toss: Your team has hit bad weather and is prevented them from continuing so you need to build a survival shelter for the whole team, and hang a proper Bear Bag. **Timed event**, Shelter building supplies will consist of a single sheet of plastic and the patrol must otherwise use natural materials at hand while practicing leave no trace as much as possible. **(10pts)**

Diagnose Animal Tracks: Determine who visited the camp and if they brought a disease into contact with the dogs. **(10pts)**

Snow shoeing: When not racing on the sled with the dogs, Team Members must use snowshoes to get around an obstacle course to survive. **(10pts)**

Ready, Set, Cook: During the lunch hour, patrols must COOK an entree, not a dessert. Hot charcoal in burn barrels will be provided. Entrees will be judged and each patrol will receive points for taste, originality, presentation, and overall quality. **(15pts winner, 10pts second, 8pts third place)**

The Injured Race Team Member: All patrol members but one is snow blind (blindfolded) from sun and snow and The Scout who can see is injured. Blindfolded team members must carry one of their teammates on a stretcher (2 staves and a blanket) through an obstacle course, relying solely on instructions from the Scout on the stretcher. **(10pts)**

Log Saw: This station will provide the Scouts with two-man saws. They must saw through a six-inch log against the clock. They can keep the chunk they saw off. Points will be awarded for patrol teamwork. **(10pts)**

Snow Snake: Traditional snow snake track. Bring your own patrol snow snake and achieve maximum distance. **(7pts max)**

A Klondike Derby race is held at the end of the day on a one-way, longer course that starts at the pavilion and runs back to the field by the fire building, and then to the Firebowl. Patrols will be awarded separate 1st, 2nd, 3rd place ribbons.

The highest scoring patrol will be awarded a traveling trophy, the Reibe-Nestmann Trophy in honor of the Winterall founders. This trophy must be returned the following year and it is likely that the trophy will be such that an addition is made each year that it is awarded.

The maximum points that can be earned are 125. Judges at each station will award points based on patrol success and teamwork at each station. It is anticipated that with several new stations, it may not be possible for all patrols to complete every event/station – so they may need to be selective based on their talents, interests, and the length of the line at each station.